# **OSS-IAM Business Models**

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## **OSS IAM Business Models**

- IAM is a continuously growing and changing market
- As in other fields, the percentage of OS projects will increase
- Most IAM-OSS companies are very small, some small, only very few big enough to fulfil a big project (> 250 person days)
- We need business models that allow for cooperation



### **OSS IAM Business Models**

- We have different roles in OSS IAM Community and companies take up one or more of these roles:
  - Software developer
  - Software integrator
  - Project manager
  - Managed Service operator
  - Marketing
  - Sales
  - Community building
- All these roles can have different business models
- The chance of an eco-system is that different roles can be taken by different companies in one project
- Beware: Customer very often wants one point of contact
- Also beware: not all roles make money



## **OSS IAM Business Models**

- Customer often wants to buy in all roles, OS companies often only can perform a subset of the roles (because of lack of time or lack of expertise). Thus co-operations are needed.
- One possible co-operation could be:
  - Company 1 is software developer and makes marketing and community building
  - Company 2 as main point of contact does project management and software integration
  - Company 3 provides SaaS and operates and supports the service
- But also support could be devided, e.g., one company for each level



# **OSS IAM Cooperation Models**

- Such co-operations need a lot of trust between the companies
  - We need a model that prevents that one company suffers from the errors of another company
- We also need interoperable business models
- And we IMHO also need to look different than closed source contracts
- And we should see that subscription fees etc. look very different to license fees



#### Cost models

- Also cost models need to be interoperable, easy to mediate and reasonable
- Different options for "subscription fees":
  - Price per entity \* number of connectors and if more than X entities price per server instance :-(
  - Price per FTEs of the customer :-)
  - Price per user per month :-|
  - Price per documented helpdesk hours :-|
  - Or a simple but smart combination of these
- Models must take into account that some work is not paid by the customer (e.g. Marketing)



### So let's discuss

- Interoperable Customer Contract options
- Interoperable Business models
- Trust establishing inter-company contracts
- Cost models



## Thanks!

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